



Active Learning for understanding the lessons of the past for the present and future.

Active learning is the foundation of Moore Museum's education programming. Students are engaged in activities which promote a deeper level of understanding. As students interact with first-person "pioneer" interpreters in historical buildings, surrounded by artefacts, they are able to compare various aspects of their lives to those of early settlers, especially beneficial in connection to the continuity and change concept of social studies thinking.

General information:

Many programs are designed for use with grade 3 Social Studies Heritage and Identity: Communities in Canada, 1780 - 1850. Additional curriculum connections also enrich the experience to make these suitable for split gr. 2/3 and 3/4 classes, and for kindergarten and grade 1 classes.

Cost for any one program is \$4.50/student (min. charge is for 10 students). Teachers & parents free.

All programs must be booked in advance. Available days are Monday, Tuesday & Friday.

Each program is 2 hours in length

Moore Museum has ramp access to all buildings and accessible washroom facilities.

Back to School. Back in Time

Role-playing pioneer students in an authentic one-room schoolhouse will transport your students back in time. As they practice their penmanship with pen and ink, attempt an early drawing lesson, and copy their arithmetic questions from blackboard to slate, students learn first-hand about classroom set up, subjects studied, school equipment and discipline.

Available:

Monday, Tuesday & Friday Max. number: 38 students

Grade levels: 2 to 4

Settler Sampler

A guided tour of our heritage village gives your students the opportunity to learn about the life and work of the settlers. Visit the homes, general store, blacksmith shop, railroad station, historic church and carpentry shop.

Activity options - choose two of the following: churn butter and sample it on fresh bread make and take home a pioneer craft make rope write on a slate in the schoolhouse play an old-time recess game

Available: Monday, Tuesday and Friday

Max. number: 25 students Grade levels: 2 to 4

Childhood Memories

Make a pioneer toy to take home...
Play Victorian parlour games...

Roll a hoop, write on a slate...
This is an activity-based program your students will long remember. Visits are made to the log cabin and Victorian cottage where students learn about children's lives during each time period, including playing some games of the day. Students attend the one-room school to learn about 19th century schooling and to try a lesson on a slate.



Available: Monday, Tuesday &

Friday

Max. number: 45 students

Grade levels: K to 4

Resource Kits:

Victorian Children's Day of Fun

This kit gives your students the opportunity to get active while exploring history, with instruction sheets and equipment for nine Victorian-era games including Battledore & Shuttlecock, Graces, Sack Race and Ring Toss.

The Settlers: A New Life in Canada

This educational resource kit contains pictures, artefacts, and books covering the topics of early settler life, homes, farms, transportation, clothing, food, communication and village life.

Note:

These kits offer great activities and materials to extend learning for pre- or post-visit use.

Cost: \$30/week; or \$25/week if booked for pre- or post-visit use in conjunction with a museum program.

Contact Us



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